

Mål: Underrum $\rightarrow$ SubspaceNollrum $\rightarrow$ Nullspace ($\text{Null}(A)$)Kolumnrum $\rightarrow$ Columnspace ($\text{Col}(A)$)Rank, Bas, dimension, koordinater $\rightarrow$ Rank, Base, dimension, coordinates.

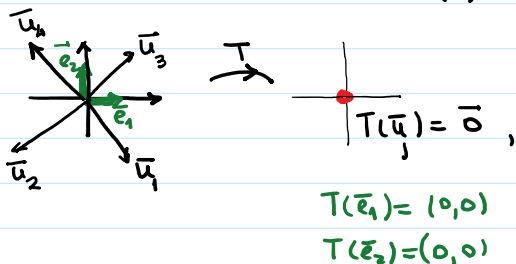
—, —
 We will start with many examples of linear transforms $T: V \rightarrow W$
 $\bar{u} \rightarrow T(\bar{u})$

Recall: T is linear if $\begin{cases} T(\bar{u} + \bar{v}) = T(\bar{u}) + T(\bar{v}), \forall \bar{u}, \bar{v} \in V = \text{domain space} \\ T(\lambda \bar{u}) = \lambda T(\bar{u}), \forall \lambda \in \mathbb{R}, \forall \bar{u} \in V. \end{cases}$

Examples:

① $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

$\bar{u} \rightarrow T(\bar{u}) = 0 \cdot \bar{u} = (0, 0)$



$\bar{u} = (x, y) \in \mathbb{R}^2 = V$

$\bar{u} = (x, y) = (x, 0) + (0, y) = x(1, 0) + y(0, 1)$

$\bar{u} = x\bar{e}_1 + y\bar{e}_2$

$$\begin{aligned} T(\bar{u}) &= T(x\bar{e}_1 + y\bar{e}_2) = xT(\bar{e}_1) + yT(\bar{e}_2) \\ &= x \begin{bmatrix} 0 \\ 0 \end{bmatrix} + y \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \\ &= \underbrace{\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}}_{A_{2 \times 2}} \underbrace{\begin{bmatrix} x \\ y \end{bmatrix}}_{[\bar{u}]_{2 \times 1}} = \underbrace{\begin{bmatrix} 0 \\ 0 \end{bmatrix}}_{[T(\bar{u})]_{2 \times 1}} \end{aligned}$$

a) T 1:1? No: $\bar{e}_1 \neq \bar{e}_2$ but $T(\bar{e}_1) = T(\bar{e}_2) = (0, 0)$

b) T onto-mapping? No, $\exists \bar{w} = (1, 1) \in W = \mathbb{R}^2$ but
 $T(\bar{u}) \neq \bar{w} = (1, 1) \forall \bar{u} \in \mathbb{R}^2 = V$
 (No vector $\bar{u}$ from the domain goes to $\bar{w} = (1, 1)$ in the Codomain)

c) T bijection? No: T is NOT 1:1 NOR ONTO.(d). What vectors $\bar{x} \in V = \text{domain}$ that satisfy $A\bar{x} = \vec{0}$?

- What are the solutions of the homogeneous system $A\bar{x} = \vec{0}$?
- What vectors from V are brought to $\vec{0}$ by the transform T ?

$$A\bar{x} = \vec{0} \quad \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{cases} 0x + 0y = 0 \\ 0x + 0y = 0 \end{cases} \Rightarrow \begin{cases} 0 = 0 \\ 0 = 0 \end{cases}$$

So there is no equation involving $x \Rightarrow x$ free
 Same to $y \Rightarrow y$ is also a free parameter.

$$\text{So } X = \begin{pmatrix} x \\ y \end{pmatrix} = x \begin{pmatrix} 1 \\ 0 \end{pmatrix} + y \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$\alpha, \beta \in \mathbb{R}$

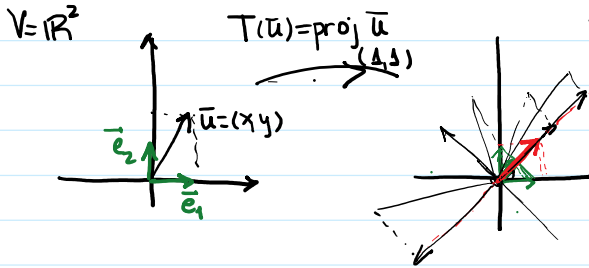
So the solution of the Homogeneous system $AX=0$ is the set of all linear combinations of $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ & $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

$$\text{Solution of } AX = \text{Span} \left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right\}$$

(2)

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$\bar{u} \rightarrow T(\bar{u}) = \text{projection of } \bar{u} \text{ in the direction of } (1,1) = \text{proj}_{(1,1)} \bar{u}$$



$$\begin{aligned} \bar{u} &= (x, y) \\ T(\bar{u}) &= \text{proj}_{(1,1)}(\bar{u}) = \frac{(x, y) \cdot (1, 1)}{(1, 1) \cdot (1, 1)} (1, 1) = \\ &= \frac{x+y}{2} (1, 1) = \end{aligned}$$

$$T(\bar{u}) = \left(\frac{x+y}{2}, \frac{x+y}{2} \right)$$

$$T(\bar{e}_1) = T(1, 0) = \left(\frac{1+0}{2}, \frac{1+0}{2} \right) = \left(\frac{1}{2}, \frac{1}{2} \right)$$

$$T(\bar{e}_2) = T(0, 1) = \left(\frac{0+1}{2}, \frac{0+1}{2} \right) = \left(\frac{1}{2}, \frac{1}{2} \right)$$

$$\bar{u} = (x, y) = x\bar{e}_1 + y\bar{e}_2$$

$$T(\bar{u}) = T(x, y) = xT(\bar{e}_1) + yT(\bar{e}_2) = x \begin{pmatrix} 1/2 \\ 1/2 \end{pmatrix} + y \begin{pmatrix} 1/2 \\ 1/2 \end{pmatrix}$$

Matrix form of T

$$\begin{bmatrix} 1/2 & 1/2 \\ 1/2 & 1/2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1/2x + 1/2y \\ 1/2x + 1/2y \end{bmatrix}$$

$A_{2 \times 2}$ $[\bar{u}]_{2 \times 1}$ $[T(\bar{u})]_{2 \times 1}$

a) T 1:1? No! $\bar{e}_1 = (1, 0) \neq \bar{e}_2 = (0, 1)$ but $T(\bar{e}_1) = (1/2, 1/2) = T(\bar{e}_2)$

b) T ONTO mapping? No! There exists $\bar{w} = (7, 3) \in W = \mathbb{R}^2$ BUT No vector $\bar{u} \in V = \mathbb{R}^2$ goes to $\bar{w}$ with the transform T .

c) So T is not a bijection (Because T is NOT 1:1, nor ONTO) and has no inverse. (Bijection $\Rightarrow$ invertible)

d) (And Now what are the vectors brought to $\bar{0} \in W$ by T ?
what are the solutions of the homogeneous system $AX = \bar{0}$?
? $\bar{u} \in V$ such that $T(\bar{u}) = \bar{0}$?

$$T(x, y) = 0 \iff \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Computing the solution by the Echelon form $\begin{bmatrix} \frac{1}{2} & \frac{1}{2} & | & 0 \\ \frac{1}{2} & \frac{1}{2} & | & 0 \end{bmatrix} \xrightarrow{L_2 \leftarrow L_2 - L_1} \Rightarrow$

$$\begin{bmatrix} \frac{1}{2} & \frac{1}{2} & | & 0 \\ 0 & 0 & | & 0 \end{bmatrix} \xrightarrow{L_1 \leftarrow 2L_1} \begin{bmatrix} 1 & 1 & | & 0 \\ 0 & 0 & | & 0 \end{bmatrix} \Rightarrow$$

the system solution is $\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \Rightarrow \begin{cases} 1x + 1y = 0 \\ 0 + 0 = 0 \end{cases} \Rightarrow$

$\Rightarrow x = -y$
and no equation for $y \therefore y \equiv \text{free parameter} = \lambda \in \mathbb{R}$

The general form of the solution is:

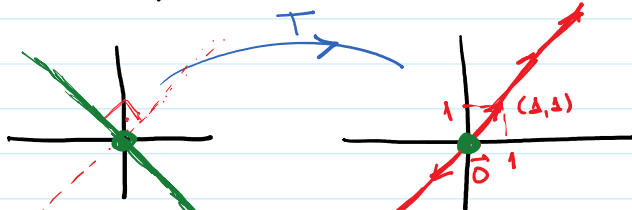
$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} -y \\ y \end{pmatrix} = y \begin{pmatrix} -1 \\ 1 \end{pmatrix} = \lambda \begin{pmatrix} -1 \\ 1 \end{pmatrix}, \lambda \in \mathbb{R}.$$

So the set of all vectors X such that $AX = \vec{0}$ is

$$S = \{ (x, y) = \lambda (-1, 1), \lambda \in \mathbb{R} \} = \text{Span} \left\{ \begin{pmatrix} -1 \\ 1 \end{pmatrix} \right\} = \text{Span} \{ (-1, 1) \}$$

obs: Here we are just playing with the notation:
 $\begin{bmatrix} -1 \\ 1 \end{bmatrix}_{2 \times 1} \text{ matrix} \leftrightarrow \begin{pmatrix} -1 \\ 1 \end{pmatrix} \leftrightarrow \begin{pmatrix} -1, 1 \end{pmatrix} \text{ vector}$

So $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$



$$\text{Span} \{ (-1, 1) \} =$$

$$\text{Span} \left\{ \begin{bmatrix} -1 \\ 1 \end{bmatrix} \right\} =$$

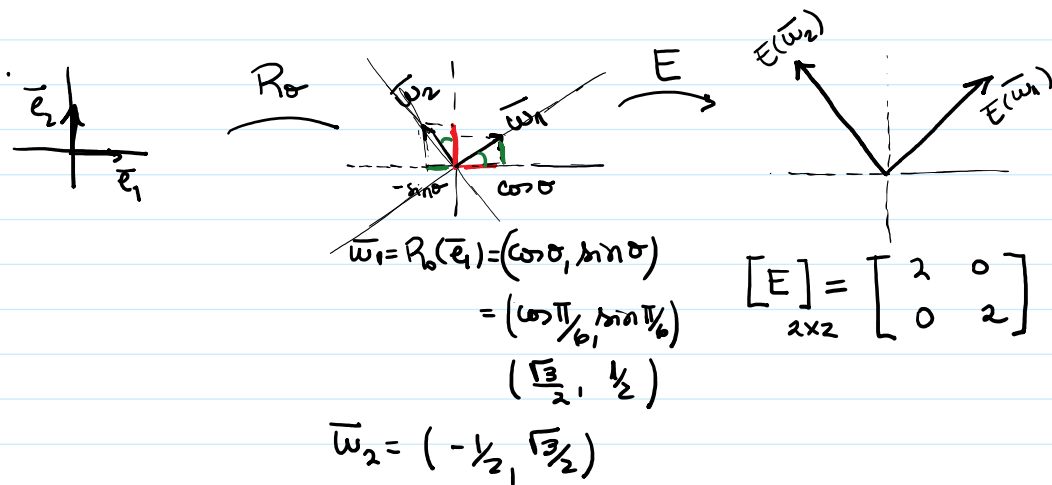
Set of all solutions
of $AX = \vec{0}$

$$\begin{aligned} \text{Span} \{ (1, 1) \} &= \text{Span} \left\{ \left(\frac{1}{2}, \frac{1}{2} \right) \right\} = \text{Span} \left\{ \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix}, \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix} \right\} \\ &= \text{Span} \{ T(\vec{e}_1), T(\vec{e}_2) \} \end{aligned}$$

③ $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ composed by 1st Rotation of $\theta = 30^\circ = \frac{\pi}{6}$
counter clockwise
followed by expansion in all directions

of a factor of 2.

$$T(\vec{u}) = E(R_\theta(\vec{u}))$$



$$[R_\theta] = \begin{bmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{bmatrix}_{2 \times 2}$$

$$\begin{aligned} T(\vec{u}) &= E(R_\theta(\vec{u})) = [E]([R_\theta][\vec{u}]) = \\ &= ([E] \cdot [R_\theta]) [\vec{u}] \\ &= \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} \sqrt{3}/2 & -1/2 \\ 1/2 & \sqrt{3}/2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \\ &= \begin{bmatrix} \sqrt{3} & -1 \\ 1 & \sqrt{3} \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \sqrt{3}x - 1y \\ 1x + \sqrt{3}y \end{bmatrix} \\ &\quad \underbrace{A}_{2 \times 2} \cdot \underbrace{[u]}_{2 \times 1} = \underbrace{[T(u)]}_{2 \times 1} \end{aligned}$$

1) T 1:1? $\Leftrightarrow A \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ has only the trivial solution $\vec{x} = \vec{0}$.
(unique solution and the trivial one)

By the Echelon form we have: $B = \text{Echelon of } [A|0]$

$$\left[\begin{array}{cc|c} \sqrt{3} & -1 & 0 \\ 1 & \sqrt{3} & 0 \end{array} \right] L_2 \leftarrow L_2 - \frac{1}{\sqrt{3}} L_1$$

$$\left[\begin{array}{cc|c} \sqrt{3} & -1 & 0 \\ 1 - \frac{1}{\sqrt{3}} & \sqrt{3} - \frac{1}{\sqrt{3}}(-1) & 0 - 0 \end{array} \right] = \left[\begin{array}{cc|c} \sqrt{3} & -1 & 0 \\ 0 & \frac{4\sqrt{3}}{3} & 0 \end{array} \right] L_2 \leftarrow \frac{3}{4\sqrt{3}} L_2$$

$$\sqrt{3} + \frac{1}{\sqrt{3}} = \sqrt{3} + \frac{\sqrt{3}}{3} = \frac{4}{3}\sqrt{3}$$

$\sqrt{3}$ $4\sqrt{3}$

$$\sqrt{3} + \frac{1}{\sqrt{3}}\sqrt{3} = \sqrt{3} + \frac{\sqrt{3}}{3} = \frac{4}{3}\sqrt{3}$$

$$\left[\begin{array}{cc|c} \sqrt{3} & -1 & 0 \\ 0 & 1 & 0 \end{array} \right] L_1 \leftarrow L_1 + L_2 \quad \left[\begin{array}{cc|c} \sqrt{3}+0 & -1+1 & 0+0 \\ 0 & 1 & 0 \end{array} \right] \Rightarrow$$

$$\left[\begin{array}{cc|c} \sqrt{3} & 0 & 0 \\ 0 & 1 & 0 \end{array} \right] L_1 \leftarrow \frac{1}{\sqrt{3}} L_1 \Rightarrow \left[\begin{array}{cc|c} 1 & 0 & 0 \\ 0 & 1 & 0 \end{array} \right] \Rightarrow \begin{cases} 1x+0=0 \Rightarrow x=0 \\ 0+1y=0 \Rightarrow y=0 \end{cases}$$

$L.I. \Rightarrow$ The original vectors $\begin{pmatrix} \sqrt{3} \\ 1 \end{pmatrix}$ are also L.I.

So the solution of $A\vec{x} = \vec{0}$ is only $\vec{x} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$ unique & Trivial solution

So now $T(\vec{u}) = \vec{0}$ only if $\vec{u} = \vec{0}$.

2) T is onto? $A\vec{x} = [\vec{w}]$ has solution for all $\vec{w} \in W = \mathbb{R}^2$

What do we already know?

$\rightarrow AX = b \quad X = X_H + X_P$ with $X_H =$ solution of $AX = 0$ (unique)
 $X_P =$ particular solution (unique)

$\rightarrow$ Theorem 4 page 53

$\left\{ \begin{array}{l} A \text{ has pivot position in every row} \Leftrightarrow \\ \text{Columns of } A \text{ span } \mathbb{R}^2 \Leftrightarrow \\ AX=b \text{ has solution for all } b \in \mathbb{R}^2 \end{array} \right.$

Therefore T is ONTO.

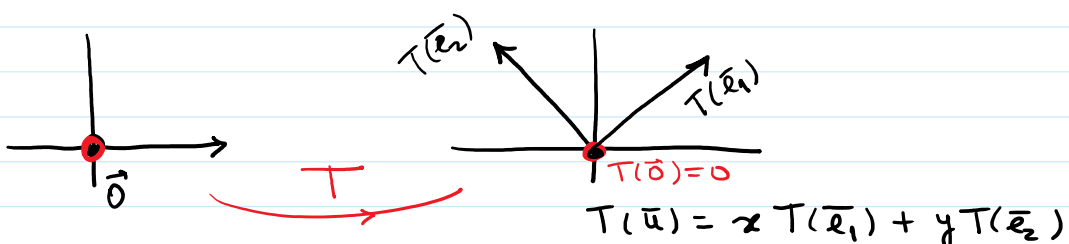
& more: Since $B =$ Echelon form of $[A|0]$ is given by

$$B = \left[\begin{array}{cc|c} 1 & 0 & 0 \\ 0 & 1 & 0 \end{array} \right] \Rightarrow \text{Range}(T) = \text{Span} \left\{ \begin{pmatrix} \sqrt{3} \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ \sqrt{3} \end{pmatrix} \right\}$$

$\nwarrow \nearrow$
L.I. The original columns of A .

Geometrically: all vectors of $\mathbb{R}^2 = V$ are rotated by an angle of $\theta = 30^\circ = \pi/6$ counterclockwise and after that are expanded by a factor of 2 in both directions $\vec{Ox}$ & $\vec{Oy}$.

Only $T(\vec{u}) = \vec{0}$ only when $\vec{u} = \vec{0} \in V$.



$$\vec{v} \quad \xrightarrow{\quad}$$

$$\text{Span} \{ \vec{x} \} = \{ \vec{0} \}$$

$$\vec{x} = \text{solution of } A\vec{x} = \vec{0}$$

$$T(\vec{u}) = x T(\vec{e}_1) + y T(\vec{e}_2)$$

$$\text{Span} \{ T(\vec{e}_1), T(\vec{e}_2) \} = W = \mathbb{R}^2$$

So Now let's Define the objects we considered on these 3 examples:

Def: Given a Vector Space $V = \mathbb{R}^n$, with operations $+$, $\lambda \cdot$

A subset $S \subset V$ is called a subspace of V if

(i) $\vec{u}, \vec{v} \in S \Rightarrow \vec{u} + \vec{v} \in S$

(ii) $\lambda \in \mathbb{R}, \vec{u} \in S \Rightarrow (\lambda \vec{u}) \in S$

So: Elements of S when summed or multiplied by a constant remain in S .

- Linear combinations of elements of S are still elements of S .
- S is "closed" for the operations of $(+)$ and $(\lambda \cdot)$

i) $T: V \rightarrow W$
 $\vec{u} \mapsto T(\vec{u}) = A\vec{u}$

$S = \text{Span} \{ \vec{x} \}, \vec{x} \text{ solution of } A\vec{x} = \vec{0}$

S is a subspace of $V \equiv \text{domain of } T$

S is called Nullspace(A) or Kernel of $T \equiv \ker(T)$

To prove this let's consider $\vec{x}, \vec{y} \in S \therefore A\vec{x} = \vec{0}$ and $A\vec{y} = \vec{0}$

(i) ? $(\vec{x} + \vec{y}) \in S?$ $A(\vec{x} + \vec{y}) = A\vec{x} + A\vec{y} = \vec{0} + \vec{0} = \vec{0}$

So, yes $(\vec{x} + \vec{y}) \in S$
 $(\vec{x} + \vec{y})$ is still a solution of the homogeneous system $A\vec{z} = \vec{0}$

(ii) ? $\lambda \vec{x} \in S, \text{ if } \vec{x} \in S?$

$$A(\lambda \vec{x}) = \lambda(A\vec{x}) = \lambda(\vec{0}) = \vec{0}$$

Yes $(\lambda \vec{x})$ is another solution of the homogeneous system $A\vec{z} = \vec{0}$.

Def 2: $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$
 $u \rightarrow T(u) = A_{m \times n} \cdot [u]_{n \times 1}$ $A_{m \times n} = \begin{bmatrix} a_1 & \dots & a_n \end{bmatrix}_{n \times m}$ $a_i = \text{column } i \text{ of } A$

$\text{Col}(A) \equiv \text{the column space of } A \equiv \text{Span} \{a_1, a_2, \dots, a_n\}$

To prove this: $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$
 $\bar{u} \rightarrow T(\bar{u})$ $T(\bar{u}) = A_{m \times n} [\bar{u}] = \begin{bmatrix} a_1 & \dots & a_n \end{bmatrix} [\bar{u}]$

Assume $\bar{x}, \bar{y} \in S = \text{Col}(A) = \text{Span} \{\bar{a}_1, \dots, \bar{a}_n\}$

i) So $\bar{x} = \alpha_1 a_1 + \dots + \alpha_n a_n$ they are linear combinations of
 $\bar{y} = \beta_1 a_1 + \dots + \beta_n a_n$ $\{a_1, \dots, a_n\}$

$(\bar{x} + \bar{y}) = (\alpha_1 + \beta_1) a_1 + \dots + (\alpha_n + \beta_n) a_n \therefore \text{again linear comb. } \{a_1, \dots, a_n\}$

ii) & $\lambda \bar{x} = \lambda(\alpha_1 a_1 + \dots + \alpha_n a_n) =$
 $= (\lambda \alpha_1) a_1 + \dots + (\lambda \alpha_n) a_n \therefore \text{again linear comb. of } \{a_1, \dots, a_n\}$
 $\text{Col}(A) \subset W$ subspace of W

Def 3 $B = \{\bar{u}_1, \bar{u}_2, \dots, \bar{u}_n\}$ $B \subseteq V = \text{vector space or subvector space.}$

If B is L.I. &
 $\text{Span} \{B\} = \text{Span} \{\bar{u}_1, \dots, \bar{u}_n\} = V$

Then B is called a Basis of V .

Def 4: $V = \text{vector space}$, B basis of V .

Dimension of $V \equiv \text{n}^\circ \text{ of vectors of } B$.

So $V = \mathbb{R}^n$ $\dim V = n$ because any basis of V have n elements

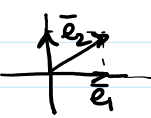
There exists infinite many basis of V , but all of them have the same dimension.

(See page 173 Lay / Theorem 4.5.10 page 244 Lay)

Def 5 $\bar{u} \in V$, $\bar{u} = (x_1, x_2, \dots, x_n) = x_1 \bar{e}_1 + \dots + x_n \bar{e}_n$ $B = \{\bar{e}_1, \dots, \bar{e}_n\}$

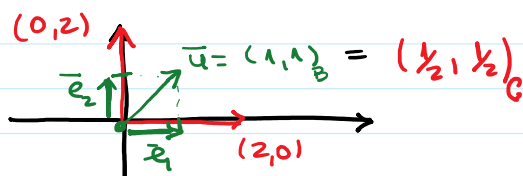
Def 5 $\bar{u} \in V$, $\bar{u} = (x_1, x_2, \dots, x_n) = x_1 \bar{e}_1 + \dots + x_n \bar{e}_n$ $B = \{\bar{e}_1, \dots, \bar{e}_n\}$
base of V

The coordinates of a vector $\bar{u} \in V$
are the constants $x_1, x_2, \dots, x_n$ of the
linear combination $\bar{u} = x_1 \bar{e}_1 + \dots + x_n \bar{e}_n$
with respect to a chosen base B of V .

So:  $V = \mathbb{R}^2$ $B = \{\bar{e}_1, \bar{e}_2\}$ standard base
 $\bar{u} = (1, 1) = 1\bar{e}_1 + 1\bar{e}_2$

Now if $C = \{\bar{w}_1, \bar{w}_2\}$ is another base of $V = \mathbb{R}^2$

$\bar{w}_1 = (2, 0)$, $\bar{w}_2 = (0, 2)$, for example, then



Def 6: given $T: V \rightarrow W$
 $\bar{u} \mapsto T(\bar{u}) = A\bar{u}$

$$\text{Rank}(A) = \dim(\text{Col}(A))$$

The dimension of the Column space of A is called Rank of A

Rank Theorem - §2.9 Theorem 14

For any matrix $A_{m \times n}$

$$\text{rank}(A) + \dim(\text{Null}(A)) = n$$

$$\left[\begin{array}{c} \text{"} \\ \dim(\text{Col}(A)) + \dim(\text{Null}(A)) = n \end{array} \right]$$