

Information Entropy

A walk-through

Richard Torkar

Department of Computer Science and Engineering
Chalmers and University of Gothenburg
Gothenburg, Sweden

torkarr@chalmers.se

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The uncertainty contained in a probability distribution is the average log-probability of an event.

But why logarithms?

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- Can you guess which one?

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But why logarithms?

I have selected a number between 0 and 31.¹

- Can you guess which one?
- You can ask as many questions as you want.
- What is the minimum number of questions you have to ask to be 100% sure?

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Let's do the math

We could pick between $0, \dots, 31$, i.e., 32 numbers. Let's rewrite as an equation,

$$\log_2(32) = x$$

Proof.

If x and b are positive real numbers, and b does not equal 1, then $\log_b(x) = y$ is equivalent to $b^y = x$,



$$2^x = 32$$

Create equivalent expressions in the equation that all have equal bases,

$$2^x = 2^5$$

Since the bases are the same, the two expressions are only equal if the exponents are also equal,

$$x = 5$$

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- This logic applies to all numbers! If we pick a number between 0 and $n - 1$, you need $\log(2, n)$ questions to find the number.

Since we are nerds...

If we write down the answers in a row, we effectively encode the numbers in n bits.

0 00000

1 00001

2 00010

...

31 11111

Each ‘code’ is simply the number in base two.

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- No matter which number we picked, 5 questions are needed to find it.
- The average number of bits needed is also 5.

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However, we have an assumption here,

Corollary

Each number is picked with an equal probability.

What if this is not the case?

New thought experiment

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Consider this,

1st Q did you pick 0? If the answer is 'Yes', the 2nd question is not needed. If not, we proceed!

2nd Q did you pick 1? No matter what the answer is, we know the solution! 'Yes' implies 1, 'No' implies 2.

Let's do some math

$$\begin{aligned}\text{avg. num. bits} &= -\frac{1}{2} \log_2 \left(\frac{1}{2} \right) - \frac{1}{4} \log_2 \left(\frac{1}{4} \right) - \frac{1}{4} \log_2 \left(\frac{1}{4} \right) \\ &= \frac{1}{2} \log_2 2 + \frac{1}{4} \log_2 4 + \frac{1}{4} \log_2 4 \\ &= \frac{1}{2} + 2 \frac{1}{4} + 2 \frac{1}{4} \\ &= \frac{3}{2}\end{aligned}$$

The general case

- Suppose we pick between x_1, x_2, \dots, x_n .
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Then the number of questions needed to find k is the base two logarithm of $1/p_k$,

$$\begin{aligned}\text{Num. bits needed to find } x_k &= \log_2 \left(\frac{1}{p_k} \right) \\ &= -\log_2 p_k\end{aligned}$$

Conclusion

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- The entropy of a random variable is simply the average bits of information needed to guess its value successfully.
- Even though the formula might seem complicated, its meaning is simple.
- Please see [Shannon '48] for the original formulations.

References



Claude Shannon

A Mathematical Theory of Communication

1948, Bell Labs Journal