

# MSA101/MVE187 2021 Lecture 14

## Graphical models

Petter Mostad

Chalmers University

October 18, 2021

- ▶ Graphical models: A way to specify stochastic models.
- ▶ Bayesian networks for modelling and model visualization.
- ▶ Using the graph to infer conditional independencies.
- ▶ Markov networks.
- ▶ Example: Gaussian Markov Random Fields.
- ▶ Using the graph for posterior inference.

# Graphical representations of conditional independencies

- ▶ In complex models with many variables, it is crucial to model how variables depend on each other.
- ▶ Idea: Represent dependencies in a graph.
  - ▶ Helpful for visualization.
  - ▶ May use graph theory in connection with computations.
- ▶ We will look at two examples of graphical models (**illustrate**):
  - ▶ Bayesian networks: Represent the probability density as a product of conditional densities:

$$\pi(x, y, z, v, w) = \pi(x \mid y, z) \cdot \pi(y \mid z) \cdot \pi(z \mid v, w) \cdot \pi(v) \cdot \pi(w)$$

- ▶ Markov random fields: Represent the probability density as a product of factors:

$$\pi(x, y, z, v, w) = C \cdot f_1(x, y, z) \cdot f_2(y, z) \cdot f_3(z, v, w) \cdot f_4(v) \cdot f_5(w)$$

# Bayesian networks

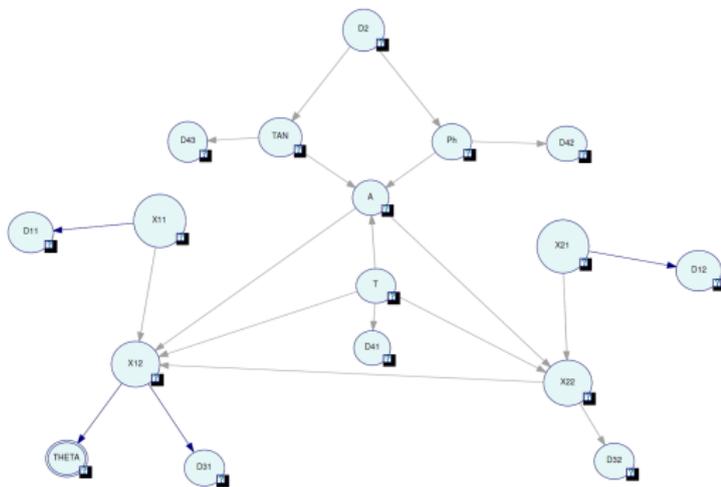
- ▶ Any joint density can be written as a product over conditional densities (**illustrate**):

$$\pi(x_1, \dots, x_n) = \pi(x_1)\pi(x_2 | x_1)\pi(x_3 | x_1, x_2) \dots \pi(x_n | x_1, \dots, x_{n-1})$$

- ▶ Given a specific model, we might be able to drop the conditioning on some of the variables in some factors. The representation then conveys the structure of the model. (**Illustrate**).
- ▶ Re-ordering the variables will often give a different representation!
- ▶ The graph with an arrow  $x \rightarrow y$  for each of the conditionings  $\pi(y | \dots x \dots)$  in the representation above is the Bayesian Network representation.  $x$  is “parent”,  $y$  is “child”.
- ▶ Note that, following the arrows, you can never get a cycle. Thus the graph is a *directed acyclic graph* (DAG).
- ▶ Conversely, given any DAG and conditional densities for each child given its parents, the product of these gives a joint probability density.

# Bayesian networks for visualization

- ▶ To the right: An example of a specific graphical network.
- ▶ Hierarchical models are, by definition, specified as a series of conditional distributions. The graph represents essential model information. (**Illustration**).
- ▶ Visualizations may use “plates” to represent repeated components.
- ▶ Note: Get a sample from the unconditional joint density by “propagating” simulation through network.



# Conditional independence

- ▶ If  $x$  and  $y$  become independent when we fix the value of  $z$  we say that  $x$  and  $y$  are conditionally independent given  $z$ . We write  $x \perp\!\!\!\perp y \mid z$ .
- ▶ Equivalent formulations (**illustrate**):
  - ▶  $\pi(x, y \mid z) = \pi(x \mid z)\pi(y \mid z)$
  - ▶  $\pi(x \mid y, z) = \pi(x \mid z)$
  - ▶  $\pi(y \mid x, z) = \pi(y \mid z)$
- ▶ We use the same definitions and notation when  $X$ ,  $Y$  and  $Z$  are *disjoint groups of variables*.
- ▶ Example: When the data  $x_1, x_2, x_3$  is *iid* given the parameter  $\theta$ , we get for example  $\{x_1, x_2\} \perp\!\!\!\perp x_3 \mid \theta$ .

# Reading off conditional independencies from a Bayesian network

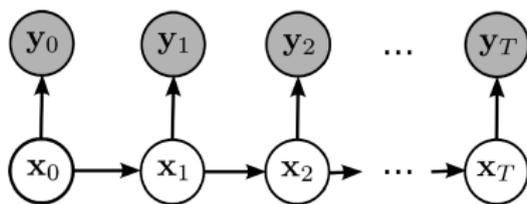
- ▶ Some conditional independence statements can be “read off” the DAG of a Bayesian network. **Examples**
- ▶ Is there a general way to prove that two sets of variables are conditionally independent given a third set based only on the Bayesian network graph?
- ▶ Preliminary observation: Two children with a single common parent are conditionally independent given the parent.
- ▶ Preliminary observation: Two parents with a single common child are generally NOT conditionally independent given the child. **Example**
- ▶ Definition: A “v-structure” is a part of a network consisting of a child with two parents.

- ▶ A “trail” in a DAG is an *undirected path* in the graph.
- ▶ Assume  $X, Y, Z$  are sets of variables. An “active trail” from  $X$  to  $Y$  given  $Z$  is one where, for every v-structure  $x_{i-1} \rightarrow x_i \leftarrow x_{i+1}$  in the trail,  $x_i$  or a descendant is in  $Z$ , and no other node in the trail is in  $Z$ . (**Illustration**).
- ▶ We say  $X$  and  $Y$  are *d-separated* given  $Z$  if there is no active trail between any  $x \in X$  and  $y \in Y$  given  $Z$ .
- ▶ Theorem: If  $X$  and  $Y$  are d-separated given  $Z$  in a Bayesian network representation of a stochastic model, then  $X \perp\!\!\!\perp Y \mid Z$ .
- ▶ Theorem: If  $X$  and  $Y$  are *not* d-separated given  $Z$  in a DAG, then there exists a stochastic model where  $X$  and  $Y$  are not conditionally independent given  $Z$  that has the DAG as a Bayesian network.
- ▶ See Koller & Friedman: “Probabilistic Graphical Models” for more details.

# A way to check d-separation

- ▶ Note: The dependency between  $X$  and  $Y$  given  $Z$  is not changed if you remove from a network a child that is not in  $X$ ,  $Y$ , or  $Z$  and has no children on its own.
- ▶ Doing this repeatedly will lead to a network where all nodes that do not have children are either in  $X$ ,  $Y$ , or  $Z$ .
- ▶ In this network, you still have to check in the same way whether each trail is active. But there may be fewer trails to check. (FIXED 2021-10-18)
- ▶ **Examples**

# Example: Using d-separation to obtain equations for HMM inference



- ▶ When deriving the Forward-Backward algorithm, we used, for example, that

$$\pi(x_i | y_0, \dots, y_T) \propto_{x_i} \pi(y_{i+1}, \dots, y_T | x_i) \pi(x_i | y_0, \dots, y_i)$$

- ▶ This follows from Bayes formula and that

$$\pi(y_{i+1}, \dots, y_T | x_i, y_0, \dots, y_i) = \pi(y_{i+1}, \dots, y_T | x_i).$$

- ▶ This follows from the fact that

$$\{y_{i+1}, \dots, y_T\} \perp\!\!\!\perp \{y_0, \dots, y_i\} | x_i$$

- ▶ The above can be proven using d-separation on the graph above.

# Markov networks

- ▶ For many models, the probability (density) function may be written as a product of positive factors where each involves only a subset of the variables. Example:

$$\pi(x, y, z, v, w) = C \cdot f_1(x, y, z) \cdot f_2(y, z) \cdot f_3(z, v, w) \cdot f_4(v) \cdot f_5(w)$$

- ▶ Note: The  $f_i$  functions are *not* necessarily densities (i.e., do not necessarily integrate to 1).
- ▶ Assume the representation is maximally reduced, i.e., for any pair of variables  $x, y$  occurring in a factor, the factor cannot be written as a product of two factors where the first does not contain  $x$  and the second does not contain  $y$ .
- ▶ The corresponding Markov network contains an *undirected* edge between  $x$  and  $y$  for all nodes  $x$  and  $y$  occurring together in a factor.
- ▶ A Bayesian network may generally be converted into a Markov network using a process called *moralization*. **Illustration**

# Conditional independence in Markov networks

- ▶ For a variable  $x$ , its *Markov blanket*  $Z$  is the set of variables directly connected to  $x$  in the Markov network representation.
- ▶ We then have  $x \perp\!\!\!\perp Y \mid Z$  for any set  $Y$  of variables not containing  $x$  or  $Z$ . (**Discussion**).
- ▶ We define in the same way the Markov blanket of a set of variables  $X$ ; the same conclusion about conditional independence holds.
- ▶ A way to specify a stochastic model on a set of variables is
  - ▶ to construct a graph connecting the variables in some way
  - ▶ to specify the conditional distribution of each variable given values of the variables it is connected to
  - ▶ to multiply all these conditional distributions together.
- ▶ Note:
  - ▶ This is different from a Bayesian Network in that we might specify dependencies that go in opposite directions!
  - ▶ This does not necessarily result in a *proper* distribution!

# Simulation in Markov networks using Gibbs sampling

- ▶ With a Markov network representation of a posterior, we can set up a Gibbs sampling from the posterior by iteratively simulating from the conditional distribution of each node given its Markov blanket.
- ▶ Explicitly: Write down the joint density of all variables, and for each variable  $\theta_i$  in sequence:
  - ▶ Regard all other variables as constants, throw away all factors not depending on  $\theta_i$ .
  - ▶ Interpret the remaining function of  $\theta_i$  as a standard density, or use it in some more advanced simulation method.
- ▶ Note: You need to check that the joint density is *proper*.
- ▶ We may simulate from a posterior represented as a Bayesian network by converting it to a Markov network (using moralization) and then simulate as above.
- ▶ Widely used programs like BUGS (WinBugs, OpenBugs), Jags (Just Another Gibbs Sampler), and **Stan** offer "black box" implementations of Gibbs sampling on wide classes of Bayesian Networks.

# Gaussian Markov random fields (GMRF)

- ▶ A density  $\pi(x_1, \dots, x_n)$  can be considered a GMRF if it can be written as

$$\pi(x_1, \dots, x_n) = \exp(-f(x_1, \dots, x_n))$$

where  $f(x_1, \dots, x_n)$  is a quadratic polynomial.

- ▶ We can then always re-write the density on  $x = (x_1, \dots, x_n)$  so that

$$\pi(x) = \exp\left(-\frac{1}{2}(x - \mu)^t P(x - \mu) + C\right).$$

where  $\mu$  is a vector,  $P$  is a symmetric matrix, and  $C$  is a constant.

- ▶ The density is *proper* if and only if  $P$  is *positive definite*. In this case we can re-write the density as

$$\pi(x) = \frac{1}{|2\pi P^{-1}|} \exp\left(-\frac{1}{2}(x - \mu)^t P(x - \mu)\right),$$

so that  $x \sim \text{Normal}(\mu, P^{-1})$ .

- ▶ In many cases it may be useful to consider the Markov network for the GMRF.

# GMRF and precision matrices

- ▶ For a GMRF and two variables  $x_i$  and  $x_j$ , the following are equivalent:
  1. There is no line between  $x_i$  and  $x_j$  in the Markov network.
  2. In the term  $a_{ij}x_ix_j$  in the quadratic polynomial  $f$  defining the density, we have  $a_{ij} = 0$ .
  3. In the precision matrix  $P$ , the  $ij$ -th entry  $p_{ij}$  is zero.
- ▶ Thus, we can read off the Markov network directly from the precision matrix: Its non-zero terms correspond to edges in the Markov network.
- ▶ Example: If  $P$  is zero everywhere except along the main diagonal and the diagonals closest to it (i.e.,  $p_{ij} = 0$  unless  $|i - j| \leq 1$ ) then the Markov network looks like the graph below (with number of nodes corresponding to number of variables).



# Inference for graphical models (BNs or Markov networks)

- ▶ Two types of inference:
  - ▶ Given a network, and given observed values for some variables, how can we make predictions for (or simulate from) some remaining variables using the conditional distribution?
  - ▶ Given observations for some variables, how do we find a graphical model for these variables from the data?
- ▶ For the first question, we have seen that Gibbs sampling is a good general (approximative) solution.
- ▶ However, for some models, exact solutions (not using Markov chain approximations) are possible. In particular when variables have a finite number of possible values.
- ▶ Below, we look briefly at exact inference for graphical models. The algorithm is a generalization of the Forward-Backward algorithm for HMMs.
- ▶ The second goal above, learning networks from data, is often extremely difficult. Active area of research.

# Exact posterior inference for graphical models

- ▶ We want to fix some variables (called *data*) and compute the posterior distribution of *some* other variables of interest.
- ▶ For a Markov network, fixing some variables produces directly another similar Markov network.
- ▶ A Bayesian Network may first be converted to a Markov network, using moralization.
- ▶ Then: A direct way to obtain the marginal distribution for the variables of interest in a Markov network is *variable elimination*:
  - ▶ Integrating (or summing) out variables in factors.
  - ▶ Multiplying together factors.
- ▶ Can lead to expression with an “explosion” in the number of terms in many cases, but the problem may be contained when variables have only a finite number of values.
- ▶ Any inference algorithm depends on the basic operations above, but they can be “scheduled” and organized in smart ways, using e.g. a “message passing” algorithms. See the “sum-product” algorithm in Bishop (not core course material).