



CHALMERS

Course board meeting: Minutes

<i>Course name:</i>	Graphical interfaces	<i>Programme owning the course:</i>	Interaction design and technologies, Master's programme
<i>Course code:</i>	TDA493	<i>Department instructing the course:</i>	Computer science and engineering
<i>Academic year:</i>	2019/2020		
<i>Study period:</i>			

Meeting participants:

Sabrina Samuelsson, student representative
Elio Brian Venero Escobar, student representative
Molly Zelmerlöv Sigander, student representative
Linnea Palmgren Söderström, student representative
Muhammad Asbar Imtiaz, student representative
Johan Wennerbeck, snIT
Thommy Eriksson, examiner and MPA
Mafalda Samuelsson Gamboa, teacher
Ingemar Josefsson, UBS

Date: 2018-02-15

Summary

Answer frequency: 35% (28 of 80)

Overall impression: 4.04

A good course with a lot to do. Many projects which together cover the learning outcome well. It should be more guidelines how to do the projects to decrease workload.

Prerequisites and learning outcome

Some students had never worked in any digital design programs before and can see it hard in the beginning. Until next time we maybe can gather some recourses on digital design programs.

Learning, examination and course administration

The crit session:

- Lack of time

- No specific feedback and it was a bit different depending on who gave the feedback.
- It's important to think about how to give feedback. Maybe we can add guidelines about have to give and take feedback.
- Mention that the feedback is based from the fact in the book.

Video recorded lessons

- Was good as a complement. You could speed them up and rewatch different parts.

Examination

- Good with a written exam in the middle of the course – it forces you to open the book and learn the theory.
- The different form of exams cover everything we supposed to learn.

Course administration

- Some wrong data in Canvas, which was caused because the data was imported from last year.

Work climate

Workload

- A lot of different type of examinations. All type is good, but some of them can be smaller or more well defined.
- The booking webpage project can be very big after the introduction from the hotel owner, who had a lot of ideas. Maybe it can be possible to have two versions of the project. One with strict guidelines and one which is more free.
- Keep all parts but decrease the individual project to decrease workload.

Work climate and Interaction

- Good
- It's important with feedback, but also to clarify how the feedback will be given to the students.
- It can be a lack of interaction between students and teachers if the students don't seek up the teacher themselves.

To keep for next course round

Everything should be kept. Some project could be smaller or have better guidelines.

Suggested changes

The grading was a bit different from different teachers. Important to have guidelines about the grading.

Other matters